

GENERAL RULES:

1. All participants must be 8 years of age or over on the day of the event.
2. The Klondike Derby is run as a competition. If there are any team circumstances that would preclude your team from competing, the leader or adult in charge should inform the town mayor immediately upon arrival at the town so that any required consideration can be given.
3. **BE ON TIME** - your time begins as of the starting time assigned to you.
4. **LEADERS ARE RESPONSIBLE** for the general well-being of the youth in their charge, including that the team is properly prepared, clothed, and supervised. Please give particular attention to the adequacy of clothing and footwear. Please pay particular attention to warm & dry clothing, proper footwear and warm headgear.
5. **If in the opinion of a derby volunteer that the youth are not adequately prepared for the weather, the team will not be permitted to participate.**
6. Youth participating in either event must be a registered member of Scouts Canada or Girl Guides of Canada.
7. Each team must have all the equipment listed.
8. The lunch stop will be a minimum of **one (1) hour**. It is important that the team has a **substantial hot meal**. Leaders must make sure that the team has its own food. Be sure to include lots of liquid for drinking as the participants may dehydrate on the trail. There is **no water available** at Camp Amisk.
9. Only members of the team will assist in the task assigned. If others help, the team will lose points.
10. Teams should consist of eight (8) members. A lesser number is allowed subject to a small penalty. Teams of 5 or more are viable. Teams of 10 or more are not permitted.
11. Garbage must be taken with you when you leave the Park.

The following additional rules apply only to **CUBS & GUIDES**:

1. Cub team members must be under 11 yrs of age (12 yrs of age for Guides) on the day of the event. Leaders are encouraged to enter teams consisting of a balance of 1st, 2nd and 3rd year Cubs/Guides.
2. Team members will be given the necessary material for a fire lighting task, and only these can be used. A fire pan must be used.
3. Leaders may assist Cub/Guide teams to prepare lunch.
4. The use of Coleman or similar stoves is permitted as the availability of firewood at the site is limited. If you want a wood fire, you must bring in your own wood.

The following additional rules apply to **SCOUTS & PATHFINDERS**:

1. Leaders are encouraged to enter balanced teams, allowing older Scouts to assist 1st and 2nd year Scouts.
2. Back packs will be used by teams to carry all their equipment.
3. Teams must use on-site material for a fire lighting task. A fire-pan must be used.
4. **Lunch:** Teams must cook their own meals. Use an open fire for maximum nuggets. Bring your own firewood as the availability of on-site materials is limited. Artificial fire lighting materials may be used. Adults eating with the team may not help with the meal preparation.

OTHER NOTES:

1. **OUT of TOWN TEAMS** : Accommodation, usually in a church hall with cooking facilities, is available for out-of-town teams who wish to stay overnight. Contact Bill Somers for information.
2. **REGISTRATION:** The completed registration form plus a cheque made out to "Scouts Canada-Klondike" for the entry fee of \$35.00 per team is to be sent to:
Scouts Canada - Klondike
883 Notre Dame Ave
Winnipeg R3E 0M4 Phone: (204) 786-6661 email:
3. **RESULTS:** Will be posted at Scout House, Winnipeg, and on the Manitoba Council Website www.mb.scouts.ca within a week of the end of the Derby. To receive results, enclose a stamped self-addressed envelope.
4. **REFUND POLICY:** For cancellations received up to Feb 25, \$15.00 will be refunded. No refunds will be made after Feb 25.
5. A suggested design for the **Klondike sled** is available on the Klondike Website.
6. **KLONDIKE WORKSHOP:** Based on demand. A workshop will be held in early February to help new leaders prepare for the Klondike Derby. Please register beforehand if you are coming to receive date/time & location.

34th KLONDIKE DERBY

March 5th and March 6th 2005

Registration Form

Please Print

GROUP: _____

NAME OF LEADER: _____

E-Mail address _____ Telephone _____

ADDRESS _____ Postal Code _____

Please check:

Scouts (March 6) ___ Pathfinders (March 6) ___

Cubs (March 7) ___ Guides (March 7) ___

Please enter early. Do not delay submitting your entry in order to finalize names.

Starting Time: The event takes about 4 hours. Teams start between 9:00 and Noon.

We will attempt to give preference in starting times in the order that entries are received.

Please indicate your preference below (1, 2 or 3)

___ Before 10:00 am.

___ mid-morning

___ after 11:00 am

Lunch Stop: All teams will eat lunch AT THE SAME town (approximately half-way on the course)

Registration Fee: The fee is \$35.00 per team.

Make cheque payable to: **Scouts Canada-Klondike.**

Enclosed please find \$_____.

Deadline: Entries are to be received 2 weeks before the event.

SEND ENTRIES TO:

Scouts Canada - Klondike

883 Notre Dame Ave

Winnipeg R3E 0M4 Phone: (204) 786-6661 email:

You will be contacted by email or telephone to assign your starting time. N

NOTE: no starting time will be assigned unless payment in full accompanies registration

To receive results, check the Klondike website or enclose a self addressed, stamped envelope.

Register Promptly

Registration will be limited to the first 50 Teams for each day.

TEAM INFORMATION: Changes in names may be made at time of check-in.

TEAM NUMBER ONE: NAME

AGE-on the day of event

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____

TEAM NUMBER TWO :

NAME

AGE-on the day of event

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____

TEAM NUMBER THREE:

NAME

AGE-on the day of event

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____

I certify that all of the above information is correct _____
(signature of leader)